

1 Out and about!



How can I create a town guide?

1



Where do you want to go in the town?

2



Stick the items on the places in the town.

ee

Cafe&Coffee



3 Where can you find these things? Point and say.

CODE CRACKER



4 Listen and point. Then sing along and dance.

SONG TIME

Here, there,
everywhere!

here!



*I like it here, I like it there,
I like it, like it everywhere!*



There are **stores** and there's a **school**.
There's a **castle** and a **pool**!

*I like it here, I like it there,
I like it, like it everywhere!*



there!

everywhere!



Where are they?

VOCABULARY

I will learn town words.

1 

Listen, point, and repeat.



1 house



2 store



3 library



4 farm



5 museum



6 playground



7 park



8 café



9 river



10 swimming pool



11 castle



12 school

2 

Listen and circle.

1 school / playground

2 café / castle

3 farm / museum

4 river / store

3 

Look at **1**. Circle the places you like. Then say.

I like the park!

I like the swimming pool and the farm!



4 Mom is busy today!
Read, draw, and number.

Go to the ...

- | | |
|----------|-----------|
| 1 park | 2 library |
| 3 farm | 4 store |
| 5 school | |

CODE CRACKER



5 Where are they? Write.



1 farm



2 _____



3 _____





4 _____



5 _____



6 _____

6   Where can you do these things? Write. Then say.

1 play _____


2 eat and drink _____

3 climb _____

4 swim _____

I can swim in a swimming pool.

I can eat and drink in a café.

7  Make your own picture dictionary. Draw and write town words.



castle



park

Language lab 1

GRAMMAR 1: LIKE / DON'T LIKE

I will talk about town words using like / don't like.

1   Watch. What does Milly like? Check ☒ or cross ☐.



I like parks. 😊

I don't like stores. ☹️

Does she like playgrounds?

Yes, she does. / No, she doesn't.

He likes parks.

She doesn't like stores.

Milly likes ...



2   Watch again and circle.

1 Anna likes / doesn't like clothes stores.

2 Milly likes / doesn't like cars.

3 Read and draw 😊 or ☹️.

1 I don't like castles.

2 Leo doesn't like stores.

3 Milly likes farms.

4 I like museums.





4 Plan a day out with a partner. Ask and answer. Then write.



Do you like parks?

Yes, I do.

Do you like park a?

No, I don't. I like park b.

1 I like park b.

2 I don't like _____.

3 My partner likes _____.

4 My partner doesn't like _____.

Do you like swimming pools?



1 I _____ swimming pool _____.

2 I don't _____ swimming pool _____.

3 My partner _____ swimming pool _____.

4 My partner doesn't _____ swimming pool _____.

5 Which places do you like? Write for you and your partner. Now decide. Where do you want to go?

	Me	My partner	Our choice
Park			
Pool			

6 Now talk about your choice.

I like park a. Carla likes park c.

We both like swimming pool c!

Values



Listen to your friends.

7 How do you and your friends decide what to do? Check ☒ the correct box.

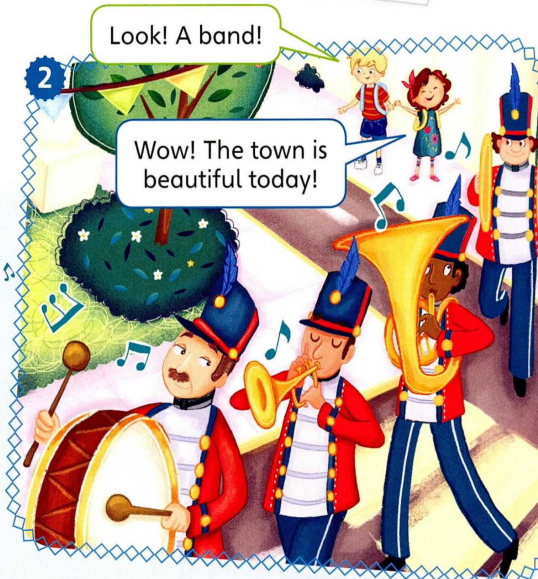
1 I only do what I want to do. ☐

2 I listen to my friends and we decide together. ☐

I will read a story about a town.

1   Read and listen. Why is it a special day in Castle Town?

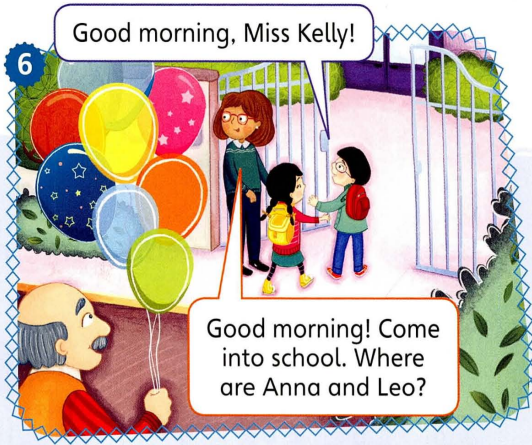
A special day



2 Look at the story. Then match and number.



- 1 Anna
- 2 Leo
- 3 Miss Kelly
- 4 Castle Town



3 Look at the story again. Then read and circle.

- 1 It plays music. a band / the school
- 2 It's red and yellow. the museum / the castle
- 3 It's 100 years old! Castle Town / Miss Kelly

4 What makes the castle red and yellow today? Check ☒.



5 Act out the story in groups.

Phonics lab

A AND E

I will learn the a and e sounds.

1  Listen and repeat. Then write **a** or **e**.



1 c ____ p

2 b ____ g

3 m ____ t

4 p ____ g

5 t ____ n

6 p ____ t

2   Listen and chant.

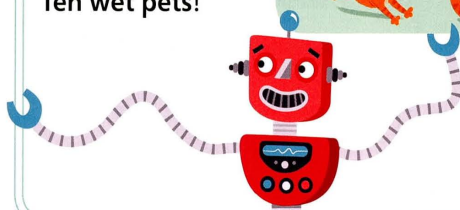
A man and a pan.

Cats on a mat.

Ten pets.

Oh no! Oh no!

Ten wet pets!



4 Look and match.



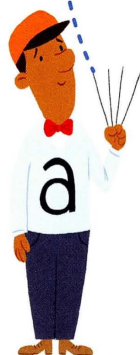
3   Listen and play the game.



a = clap



e = hop on one leg



Experiment lab

ENGINEERING: HOW TO BUILD A HOUSE

I will learn about building materials.

 Watch a video about buildings

1  What do we need to build a house? Check ☒ or cross ☒.



1 bricks



2 wood



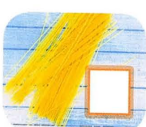
3 cement




4 straws



5 steel




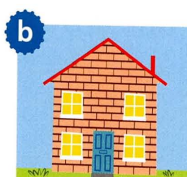
6 spaghetti

2  Now listen, read, and check your answers.

Houses are made of cement and bricks and steel. There is wood in this house, too. This house is strong.



3  Which house is strong? Look and circle a or b.



EXPERIMENT TIME

How can I build a tower?

Look! This is the Eiffel Tower.



1  Build a tower.

You need:


spaghetti
clay



You need:

cups
construction paper



2  Can you put books on your tower? Is it strong? Circle.

	Spaghetti tower	Cups tower
I can put books on my tower.	Yes / No	Yes / No
My tower is strong.	Yes / No	Yes / No

Language lab 2

GRAMMAR 2: THERE IS / THERE ARE

*I will describe
places using
there is / there are.*

There is =
There's

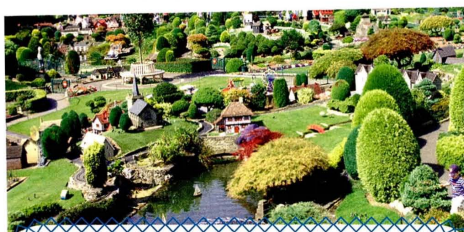
There's a river. 😊

There are houses. 😊

There isn't a playground. 😞

There aren't any farms. 😞

1 Listen and read.



We're at a miniature village.
There are houses. There's a river.
There are stores. There's a castle.
There isn't a farm. There's a
school. There aren't any museums.
There are three cafés.

3 Look, count, add, and write.

MATH
ZONE

a

b

1 Houses in pictures a and b.
_____ + _____ = _____

2 Stores in pictures a and b.
_____ + _____ = _____

2 Now write about your town.

- 1 There _____ a school.
- 2 There _____ a castle.
- 3 There _____ houses.
- 4 There _____ museums.

4 Which picture is it? Ask and answer.

Are there
any houses?


Yes! There are
eleven houses.

Picture a!

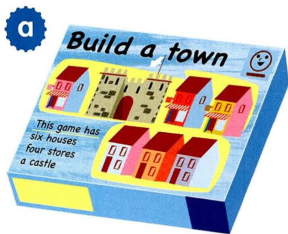
Let's play!

COMMUNICATION

I will talk about games.

1  Which game is it? Listen and write a, b, or c.


1 _____ 2 _____ 3 _____



Let's make a castle.

Good idea!



2  Think about your favorite game. Talk about it with a partner using these words.

Let's play ... This is my favorite.
Me, too. OK. It's great.
There is/ isn't/ are/ aren't ...

Let's play with the farm.

OK!



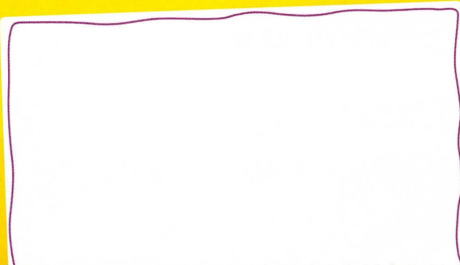
3  Design a game. Draw and write.

My game is _____.

There's a/an _____.

There are _____.

There isn't/ aren't any _____.



4  Now tell the class about your game.

Do you like my game? Look ... there's a school, a river ...

PROJECT AND REVIEW



Make a town guide

Step 1

Research



What's in my town?

☐

Think about your favorite places.

☐

Find photos.

☐

Find information and write notes.



What are my favorite places?



pool
library

Step 2

Plan



What will you do?

☐

Plan a town guide.

☐

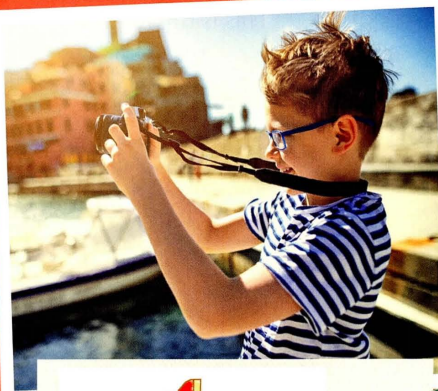
Read my notes.

☐

Choose places in my town.

☐

Draw or take photos of places in my town.



Step 3

Create



How can I create my town guide?

☐

Design your page(s).

☐

Write about your town.

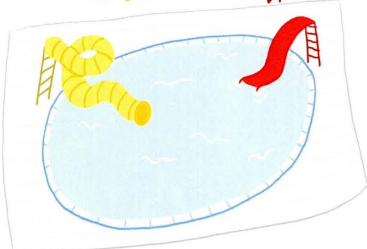
☐

Decorate your page(s).

☐

Check your work.

My favorite place is the swimmingpool!



Step 4

Show and tell



Present your guide.

☐

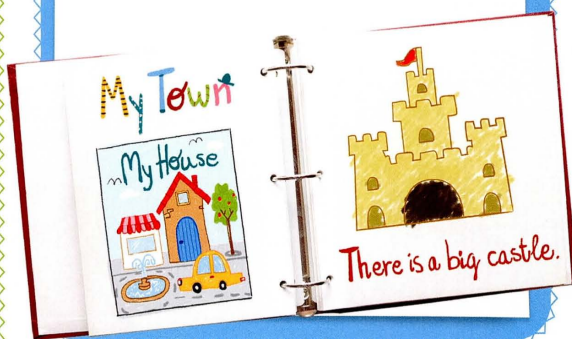
Talk to friends about your town.

☐

Are any places missing?

Look, this is my house.

And this is the castle.



Show a new friend around your town.



Now I can ...

... use town words.

... talk about my town using like / don't like.

... describe places and things using there is / there are.